**Uganda Martyrs University -Nkozi**

**FACULTY O F SCIENCE**

**BACHELOR OF SCIENCE IN INFORMATION TECHNOLOGY**

**WEB BASED SYSTEMS PROGRAMMING**

**FINAL EXAMINATIONS CODE: CSC 2202**

**UGANDA NATIONAL STUDENT’S ASSOCIATION WEBSITE (UNSA)**

**BY**

**OBITA GODFREY**

**2018-B071-10029**

**A PROJECT IDEA SUBMITTED TO FACULTY OF SCIENCE, DEPARTMENT OFCOMPUTER SCIENCE AND INFORMATION SYSTEMS IN PARTIAL FULFILLMENT OF THE REQUIREMENT FOR THE END OF SEMESTER II FINAL ASESSMENT, SECOND YEAR EXAMMINATION FOR BACHELOR’S OF SCIENCE IN INFORMATION TECHNOLOGY OF WEB BASED SYSTEMS PROGRAMMING**

**LECTURER**

**MS. HARRIET SIBITENDA**

**Date: July 27th 2020.**

**INTRODUCTION:**

Uganda National Student’s Association (UNSA) is a Student’s Organization Operating in Uganda for empowering Students’ leadership in all the various Universities, Institutions, Colleges, and schools in the country. The Association has grown bigger and broader that require a standby Website with interactive pages that allow students’ leaders from the above learning institutions interreact and exchange ideas and plans for the association.

**REQUIREMENTS:**

**The** following software are the major requirements for the completion of the Web based System or Project for the UNSA Association;

1. XAMPP Server or WAMP Server
2. Visual Studio Code and Text editor
3. MySQL Database.

**CONCLUSIONS:**

In conclusion, the UNSA Project shall not end with just fulfilling the needs for final exams but shall be continued in a progressing plan to make it function for a real world project.

**UID LINKS to Github**

**>>** [**https://github.com/Godfrey-Obrien-Obyta/UNSA--UID.git**](https://github.com/Godfrey-Obrien-Obyta/UNSA--UID.git) **for unsa mock-up.**

**>>** [**https://github.com/Godfrey-Obrien-Obyta/Wildlife-Adventure-Safaris.git**](https://github.com/Godfrey-Obrien-Obyta/Wildlife-Adventure-Safaris.git) **Gorilla Adventure.**